Everything you need to know about the

Illustration Course



...the rundown

Learn the foundations of Digital Illustration! Master the four steps to any illustration: Sketching, Inking, Color Blocking, Depth and Texture. Learn how to create characters, work with color, and the science of perspective and storyboarding.

Master the computer software used by illustrators through enjoyable clearcut lessons. Plus learn the business side of being an Illustrator!





Adobe Photoshop



Adobe Illustrator



Adobe Fresco



Clip Studio



Storyboarding



Wacom



Character Styling



Color Theory

Get personal feedback and helpful critique that will give you the confidence and know-how to succeed. And, you'll create a portfolio of illustrations as you progress through the course, that'll wow those potential clients.



Sara Gitty Rosenberg Winter Session

...the prerequisites

You need to be able to draw prior to joining this course as the course requires artistic skill.

All applicants will have to send some sample work to adina.designalive@gmail.com before being accepted.

We will then assess your level and advise if you are ready for the course.



"Learn the rules like a pro,
so you can break them like an artist"
-Pablo Picasso

Meet our

Instructors



Lea Kron
Theory Instructor /
Illustrator



Adina Cahn
Software Instructor



Dena Ackerman

Illustrator /

Comic Instructor



Ron Segalovitz
Comic Instructor



Esti Saposh
Illustrator



Teva Ungar
Illustrator

Students will learn more than just the software and tools, Students will learn all the tricks to the trade!

Information-packed webinars with top illustrators, clear cut lessons and focused exercises, students will graduate with the knowledge, skills and confidence to start their own illustration business!



Faigy Jacobowitz Winter Session

Section 1

Software

- Familiarize yourself with the software
 (Ai, PSD, Fresco and Bonus Clip Studio) focusing mainly on Photoshop's drawing tools brushes, layer modes, masks etc...
- The basic Interface and the differences
- Setting up your Wacom pen or any digital pen



Section 2

Drawing skills:

- Breaking down to basic shapes
- Process of illustration from thumbnail sketches to final drawing
- Storyboarding
- The secrets to stylization
- Sketching, Sketching and Perfecting



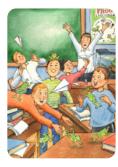
Esti Saposh



Section 3

Color

- Understanding the Color Wheel
- Using color to create a mood
- Blocking color on your illustration
- Choosing color for storytelling
- Shading and lighting







Dona Ackorman Sury Tescher-Winter Session



Cati Saposh

Section 4

Perspective

- 1,2 and 3 point perspective
- · Aerial Perpective
- Isometric Perspective
- · Drawing objects in perspective
- Drawing environments

Section 5

- Lights, Camera, Action!
- Shadows, Highlights and Lighting
- How to Effectivly use Textures
- Reflection- its more than just in the water



Sury Steiner Winter Sesion



Faigy Jacobwitz Winter Session



Section 6

Characters

- Research what your client has in mind!
- How to draw and design characters
- How to work with a reference image
- Building personality in your character The details, details and the details again



Section 7

Business

- Perfecting your portfolio
- Business of illustration, estimates and pricing jobs, finding work.

During the course our students already began working with these companies:









I completly enjoyed the DI Course! I received my first digital illustration job only a few weeks into the course, through Adina's referral. Adina and Lea are available for guidance while I start out working- both for business and illustration advice. It's amazing how I can have a

job making money while doing my hobby at the same time!

Charee Fink Winter Segjion



Winter Seggion

...the nitty-gritty

How long?

6 months / 1-2 classes a week.

Time commitment?

Average 6-8 hours weekly on classes and homework

When?

Self paced with monthly video feedback sessions.

Course launch: June 26th
Registration deadline: June 20th

Note: Registering for a self-paced course starts your time limit. This course has a limit of 6 months. If you are not ready to begin, please *wait to register*.

...the investment

Illustration: \$2250

EARLY BIRD SPEACIAL: \$1999

expiry date 05/06/2023

LIMITED PLACES!!!



...the jobs & salaries you can expect

You can work for a book publisher, magazine, or you can go the freelance route and build your own business.

Hourly wages typically start at \$35 and move up really quickly once you build your experience.